

## QuickGame\_App Store 后台配置说明

### 注意：

I、因为是单独接入 QuickGame\_App Store 的，没有 QuickSDK 集成的功能（比如热云、统计等插件功能）

II、如第一次接入，请重新创建游戏。

III、如已有 QuickGame\_App Store 参数，可以用旧游戏进行接入。

## 第一步： 创建游戏

登录 SDK 后台创建游戏 -选择 iOS 平台-填入包名、内购和回调

The screenshot shows the 'Game Management System' interface. On the left is a sidebar with 'Product Management' (产品管理) as the active tab, containing 'Product List' (产品列表), 'Product Groups' (产品组), 'Category Management' (渠道管理), and 'Version Management' (版本管理). The main area has tabs for 'Basic Information' (基础信息) and 'In-app Purchase' (内购商品). In the 'Basic Information' tab, fields include 'Product Name' (产品名称) set to '船长', 'Platform Type' (平台类型) set to 'iOS', and 'Product Package Name' (产品包名) set to 'com.hanhan.test'. A note says 'The package name needs to be consistent with the Apple后台's package name'. Below these are fields for 'Game Address' (游戏地址), 'Gift Box Address' (礼包地址), and 'Name Recognition' (实名认证) set to 'Not Enabled' (不开启). In the 'In-app Purchase' tab, there is a table titled 'In-app purchase product ID, amount must correspond one-to-one with the Apple backend'. It lists two items: 'com.hanhan.test6' with amount '6' and 'com.hanhan.test12' with amount '12'. There are 'Delete' (删除) buttons for each row. Below the table are input fields for 'Product ID' (产品商品ID) and 'Product Amount' (产品商品金额), and a 'Add' (添加) button. At the bottom is a 'Create Product' (创建产品) button.

## 第二步： 接入 QuickGame\_App Store

把上一步获取到的参数提供给游戏研发，开始接入 QuickGame\_App Store

This screenshot shows the same 'Game Management System' interface as above, but with red annotations. Red arrows point from the text '服务端参数' (Server Parameters) to the 'Callback\_Key' (回调密钥) and 'Md5\_Key' (MD5签名密钥) fields in the '接入信息' (Access Information) section. These fields correspond to the 'Callback\_URL' and 'Md5\_Key' fields in the screenshot above. The other fields ('Product\_Code', 'Callback\_URL', and 'Md5\_Key') are also annotated with their respective descriptions. At the bottom is a 'Create Product' (创建产品) button.

注意： QuickGame\_App Store 客户端和、服务端文档和 QuickSDK 文档有区别!!!